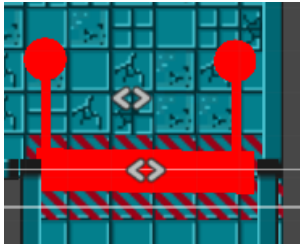


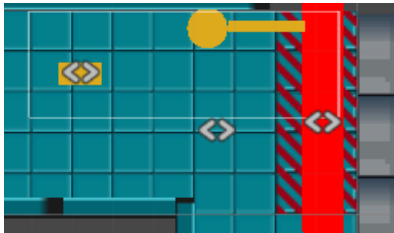
- Puzzle 1 – Button door

When player interacts with the button door turns green signifying that the door is open



- Puzzle 2 – two buttons

Same logic except two buttons one of the buttons must be shot with gun

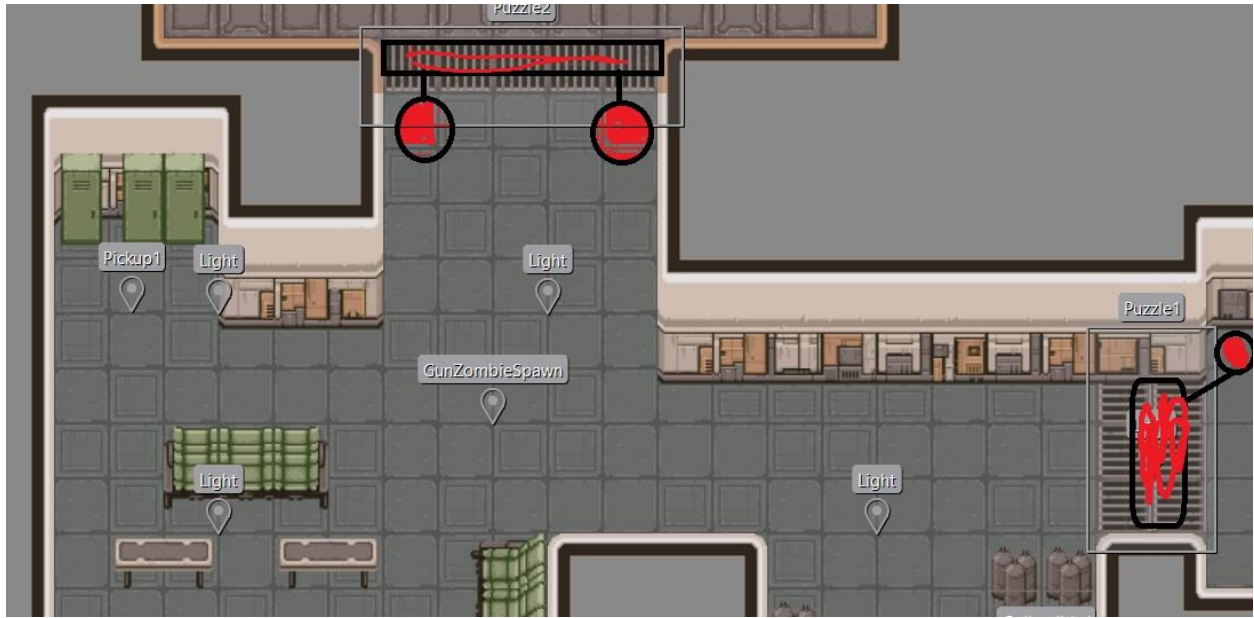


Puzzle 3 – Battery, button door

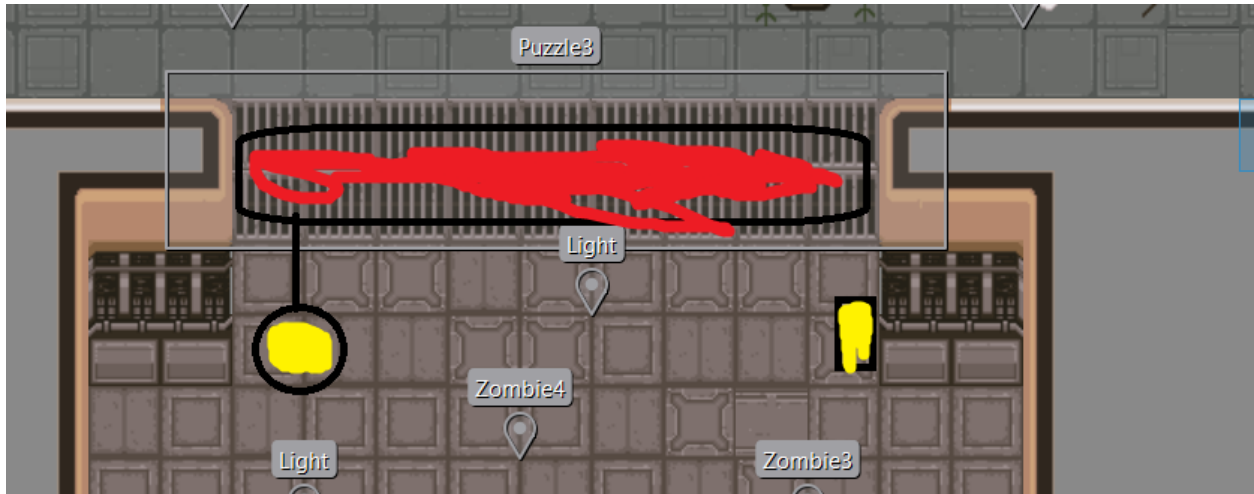
Battery must be inserted before player can use the button

Game map puzzle locations

Puzzle 1 and 2 locations



Puzzle 3 location



Yellow rectangle - the battery

Yellow circle - Button needs battery to turn on power